

IN THE CLAIMS

(1) Claim 1 (cancelled)

(2) Claim 2 (cancelled)

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(3) Claim 3 (cancelled)

1 (4) Claim 4 (original): In a data processing system, a method comprising the steps
2 of:

3 in an application program, determining control GUI objects and a content object;
4 determining if a user has set a display option flag indicating a preference for
5 either a conventional screen object to be displayed comprising a display of the control
6 GUI objects and the content object or an unconventional screen object to be displayed
7 comprising a display of the content object but not any of the control GUI objects; and
8 determining the screen object to include the content object but not any of the
9 control GUI objects as a function of the display option flag having a setting indicating
10 a user preference for display of the content object without any of the control GUI objects.

1 (5) Claim 5 (original): The method as recited in claim 4, further comprising the step
2 of displaying the screen object on a display device of the data processing system.

1 (6) Claim 6 (original): The method as recited in claim 5, further comprising the steps
2 of:

3 receiving input from the user to set the display option flag indicating the
4 preference for the conventional screen object to be displayed comprising the display of
5 the control GUI objects and the content object;

6 determining the screen object to include the content object and the control GUI
7 objects as a function of the display option flag having a setting indicating the user
8 preference for display of the content object with the control GUI objects; and
9 displaying the screen object on the display device of the data processing system.

1 (7) Claim 7 (original): The method as recited in claim 6, wherein if the display
2 option flag is set to indicate a preference for the conventional screen object then the
3 control GUI objects are added to the screen object and excess content to be covered by
4 the control GUI objects is saved in an excess content object.

1 (8) Claim 8 (original): The method as recited in claim 7, wherein if the display
2 option flag is set to indicate a preference for the unconventional screen object then the
3 control GUI objects are eliminated from the screen object and the excess content object
4 is included in the screen object.

5
6 (9) Claim 9 (original): A computer program product adaptable for storage on a
7 computer readable means, wherein the computer program product comprises an
8 application program that comprises the program steps of:

9 determining control GUI objects and a content object;
10 determining if a display option flag has been set indicating a preference for either
11 a conventional screen object to be displayed comprising a display of the control GUI
12 objects and the content object or an unconventional screen object to be displayed
13 comprising a display of the content object but not any of the control GUI objects; and
14 determining the screen object to include the content object but not any of the
15 control GUI objects as a function of the display option flag having a setting indicating
16 a preference for display of the content object without any of the control GUI objects.

1 (10) Claim 10 (original): The computer program product as recited in claim 9, further
2 comprising the program steps of:

1 determining that the display option flag has been reset to indicate the preference
2 for the conventional screen object to be displayed comprising the display of the control
3 GUI objects and the content object; and

4 determining the screen object to include the content object and the control GUI
5 objects as a function of the reset display option flag having a setting indicating the
6 preference for display of the content object with the control GUI objects.

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1 (11) Claim 11 (original): The computer program product as recited in claim 10,
2 wherein if the display option flag is set to indicate the preference for the conventional
3 screen object then the control GUI objects are added to the screen object and excess
4 content to be covered by the control GUI objects is saved in an excess content object.

1 (12) Claim 12 (original): The computer program product as recited in claim 11,
2 wherein if the display option flag is set to indicate the preference for the unconventional
3 screen object then the control GUI objects are eliminated from the screen object and the
4 excess content object is included in the screen object.

5

6 (13) Claim 13 (original): A data processing system comprising:
7 a processor;
8 a display coupled to the processor;
9 a memory storing an application program further comprising:
10 a screen object that is then displayed on the display;
11 a content object;
12 a control GUI object;
13 a display option flag; and
14 a screen state changing program for determining whether the screen
15 object will include only the content object without any control GUI object as a
16 function of the display option flag.

1 (14) Claim 14 (original): The system as recited in claim 13, wherein the screen state
2 changing program will determine the screen object to include only the content object
3 without any control GUI object when the display option flag has been determined to be
4 set for a preference that an unconventional screen be displayed whereby the content is
5 displayed and no control GUIs are displayed on the display.

1 (15) Claim 15 (original): The system as recited in claim 14, wherein the display
2 option flag is settable by input from a user of the data processing system.
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1 (16) Claim 16 (original): The system as recited in claim 15, wherein when the display
2 option flag is reset for a preference that a conventional screen be displayed on the display
3 whereby the content and the control GUIs are displayed, then the screen state changing
4 program will determine that the screen object will include the content object and the
5 control GUI object, any of the control object displaced by the control GUI object will be
6 stored into an excess content object.

1 (17) Claim 17 (original): The system as recited in claim 16, wherein the display
2 option flag is reset for the preference that the conventional screen be displayed by receipt
3 of a user selection of a hardware button on the system.

1 (18) Claim 18 (original): The system as recited in claim 16, wherein the display
2 option flag is reset for the preference that the conventional screen be displayed by receipt
3 of a Ronomic action on the display by a user with a stylus.

1 (19) Claim 19 (original): The system as recited in claim 14, wherein the data
2 processing system is a PDA.

1 (20) Claim 20 (original): The system as recited in claim 14, wherein the data
2 processing system is a laptop computer

1 (21) Claim 21 (original): The system as recited in claim 14, wherein the data
2 processing system is a desktop computer

1 (22) Claim 22 (original): The system as recited in claim 14, wherein the data
2 processing system is a wireless communications device.

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4 (23) Claim 23 (new): A data processing apparatus comprising;
5 a processor;
6 a display coupled to the processor;
7 a memory storing an application program further comprising:
8 a content object for displaying content to a user of the apparatus;
9 control GUI objects for permitting a user of the apparatus to manipulate
10 the content displayed by the content object; and
11 a screen object for permitting the user to select whether to display either
12 some or all of the control GUI objects along with the content object or none of
13 the control GUI objects with the content object, wherein when none of the control
14 GUI objects are displayed with the content object, there are no user-selectable
15 GUI objects displayed on the display that would permit the user to manipulate the
16 content object.

1 (24) Claim 24 (new): The method as recited in claim 23, wherein a display option flag
2 can be set to indicate a user preference for display of the content object with no control
3 GUI objects being displayed.

1 (25) Claim 25 (new): The apparatus as recited in claim 23, further comprising a
2 hardware input in communication with the screen object that permits selection by the
3 user to display the control GUI objects when they have previously not been displayed
4 with the content object.

1 (26) Claim 26 (new): The apparatus of claim 23, wherein control GUI objects include
2 displayed objects permitting the user access to data or databases.

1 (27) Claim 27 (new): A method of using a software application comprising the steps
2 of:

3 displaying a content object on a display of a data processing system apparatus,
4 the content object displaying content associated with the software application;

5 displaying one or more control GUI objects on the display concurrently with the
6 displayed content object, the one or more control GUI objects providing an interface to
7 permit a user of the apparatus to manipulate the content;

8 receiving an input as a result of a hardware selection by the user, wherein the
9 input operates to remove all of the one or more control GUI objects from being displayed
10 on the display concurrently with the displayed content object so that there are no control
11 GUI objects being displayed, and so that display pixels that had previously been
12 displaying the one or more control GUI objects now display previously undisplayed
13 content object to add to the already displayed content object; and

14 receiving another input as a result of a hardware selection by the user, wherein
15 the another input operates to again display the one or more control GUI objects
16 concurrently with the content object in a manner so that the previously undisplayed
17 content object is removed from being displayed.